

M E N U

- ▶ 1. V I D E O - O U T P A L
- 2. L A N G U A G E E N G L I S H ↵
- 3. S E T U P ↵
- 4. E X I T ↵

SETUP

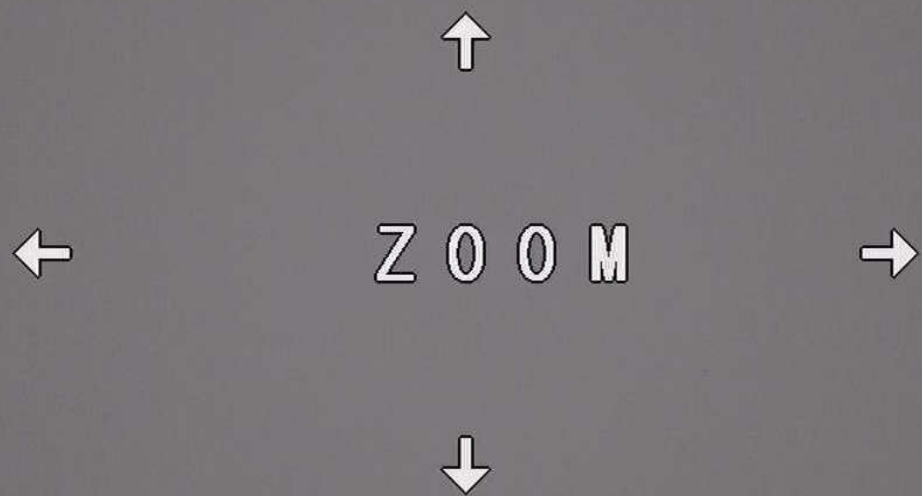
▶	1.	SCENE	OUTDOOR
	2.	LENS	↵
	3.	EXPOSURE	↵
	4.	BACKLIGHT	OFF
	5.	WHITE-BAL	ATW
	6.	DAY&NIGHT	TRIGGER ↵
	7.	NR	↵
	8.	SPECIAL	↵
	9.	ADJUST	↵
1	0.	RESET	↵
1	1.	RETURN	RETURN

LENS

- ▶ 1. ZOOM SPEED 8
2. PRESET ↵
3. FOCUS MODE AUTO
4. LENS INIT ↵
5. AFLIMIT 1.5M
6. ZOOM VIEW OFF
7. RETURN RETURN

P R E S E T

▶	1.	S E L E C T	1
	2.	S E T	↵
	3.	D E L E T E	↵
	4.	U S E	↵
	5.	R E T U R N	R E T U R N



EXPOSURE

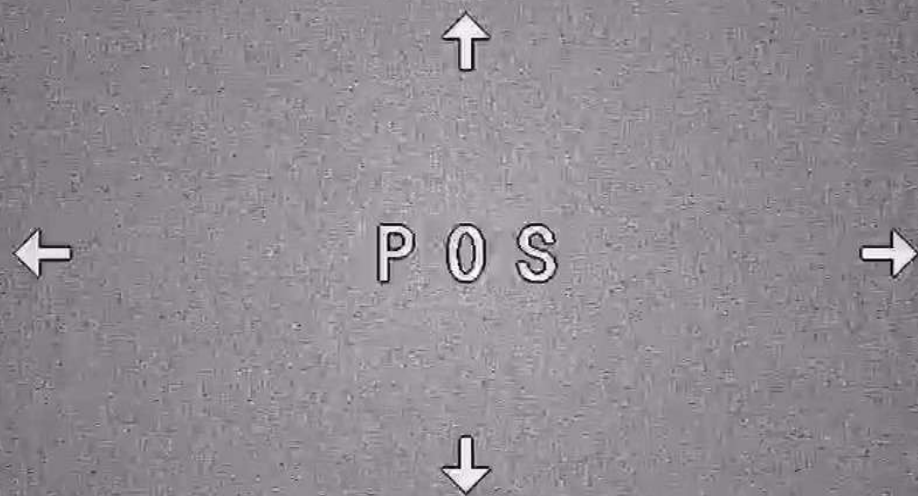
▶	1.	EXPOSURE	IRIS-PRI
	2.	SHUTTER	— — —
	3.	AGC	— — —
	4.	SENS-UP	OFF
	5.	BRIGHTNESS	7
	6.	D-WDR	OFF
	7.	DEFOG	OFF
	8.	RETURN	RETURN

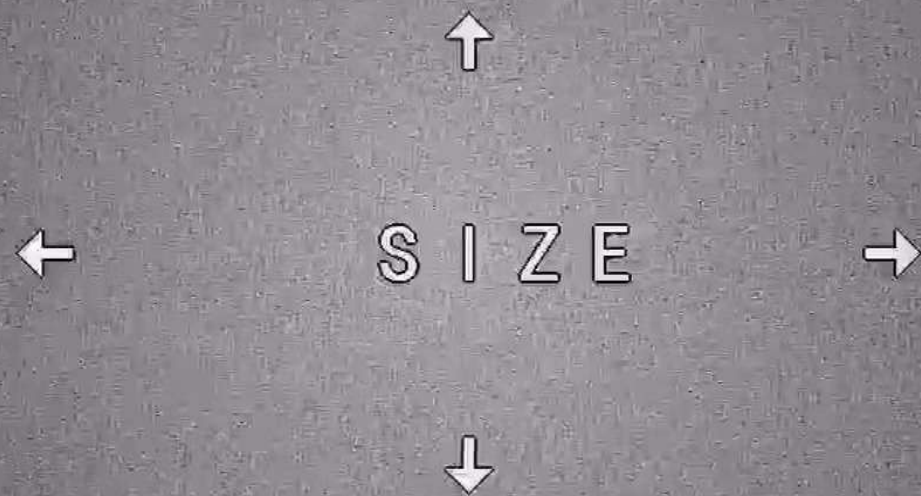
EXPOSURE

▶ 1.	EXPOSURE	MANUAL
2.	SHUTTER	1 / 150
3.	AGC	1
4.	SENS—UP	— — —
5.	BRIGHTNESS	7
6.	D—WDR	OFF
7.	DEFOG	OFF
8.	RETURN	RETURN

DEFOG

- ▶ 1. POS/SIZE ↵
- 2. GRADATION OFF
- 3. DEFAULT ↵
- 4. RETURN RETURN





SENSUP

- ▶ 1. SENSUP
- 2. RETURN

|.....0
RETURN

W D R

▶ 1. W D R O F F
2. R E T U R N R E T U R N

B L C

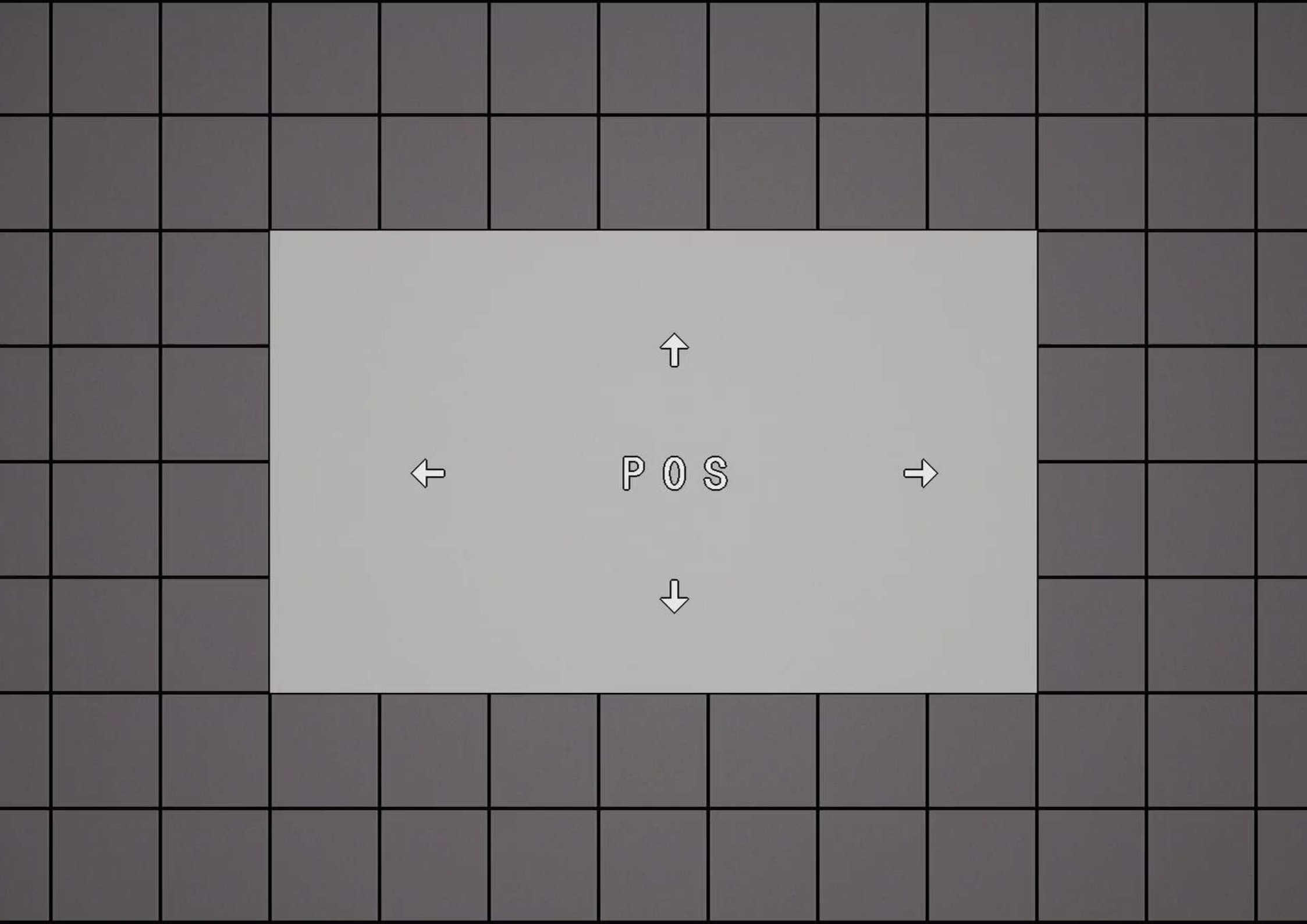


- 1. G A I N
- 2. A R E A
- 3. D E F A U L T
- 4. R E T U R N

M I D D L E

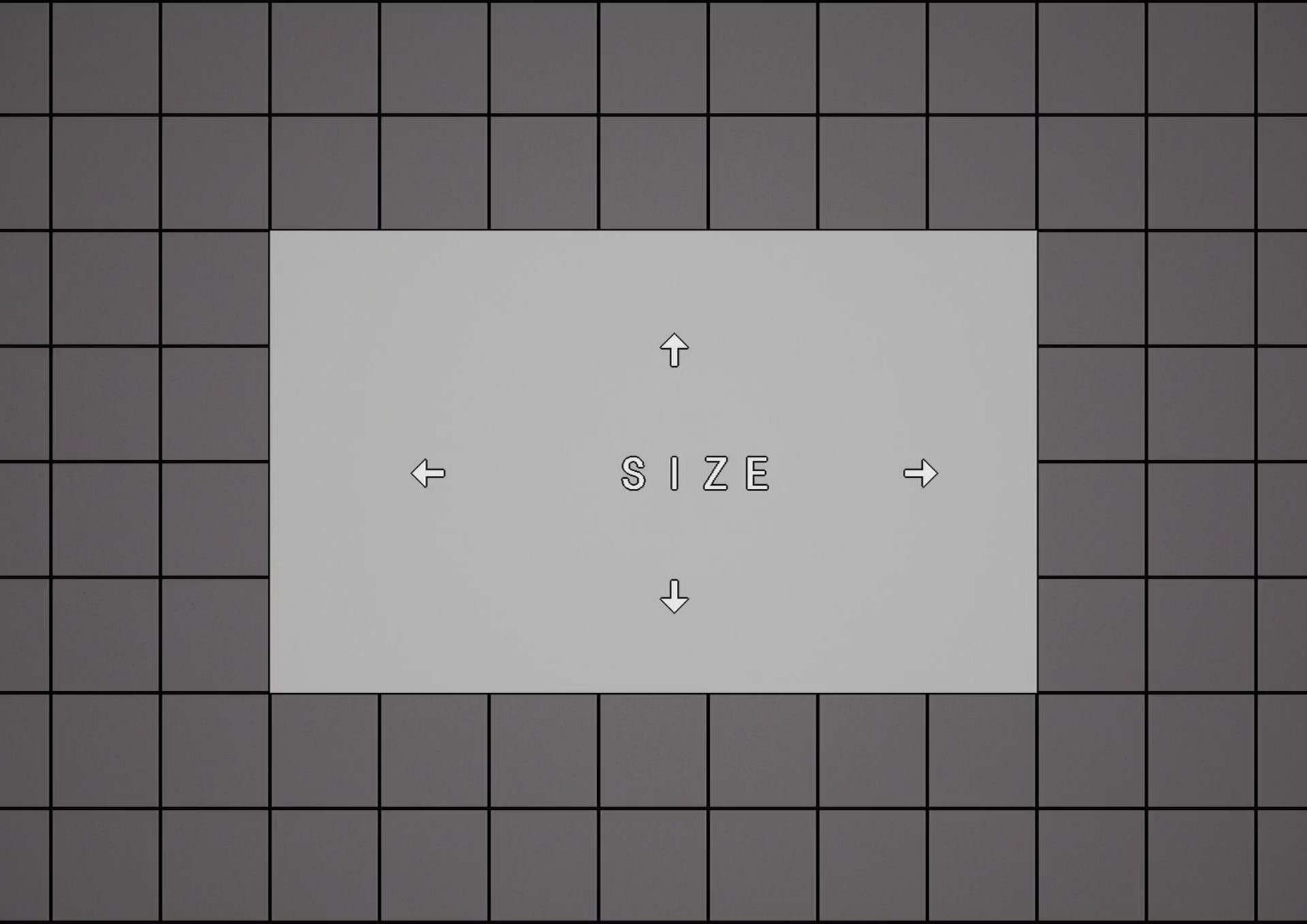


R E T U R N



POS





SIZE



HSBLC

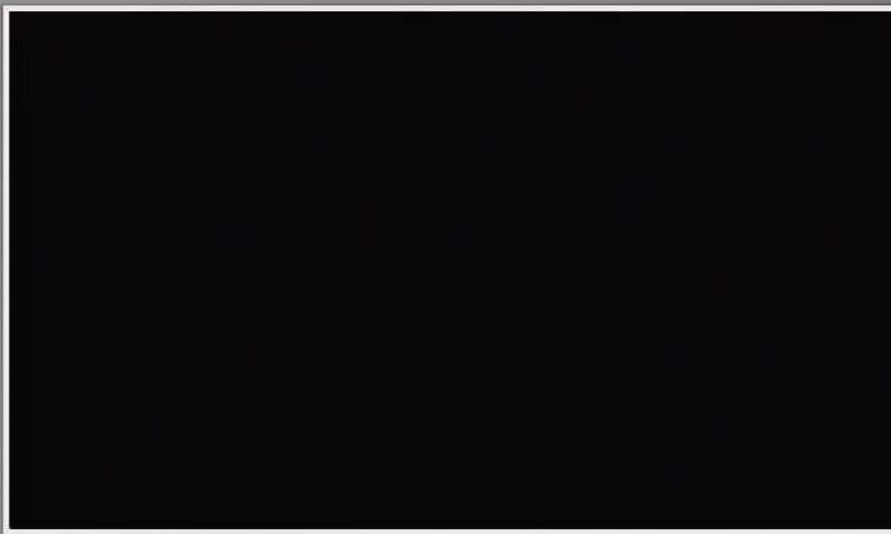
- ▶
1. SELECT
 2. DISPLAY
 3. LEVEL
 4. MODE
 5. BLACK MASK
 6. DEFAULT
 7. RETURN

AREA 1
ON ↵

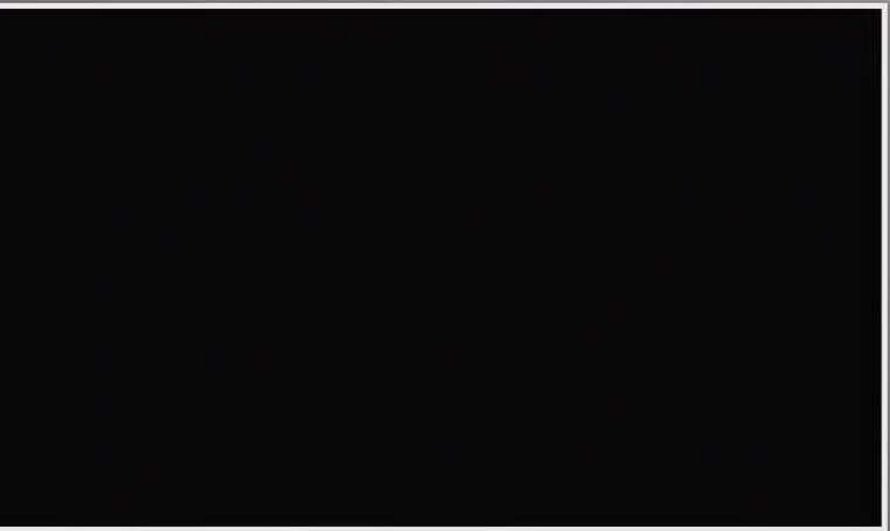
||||| 20

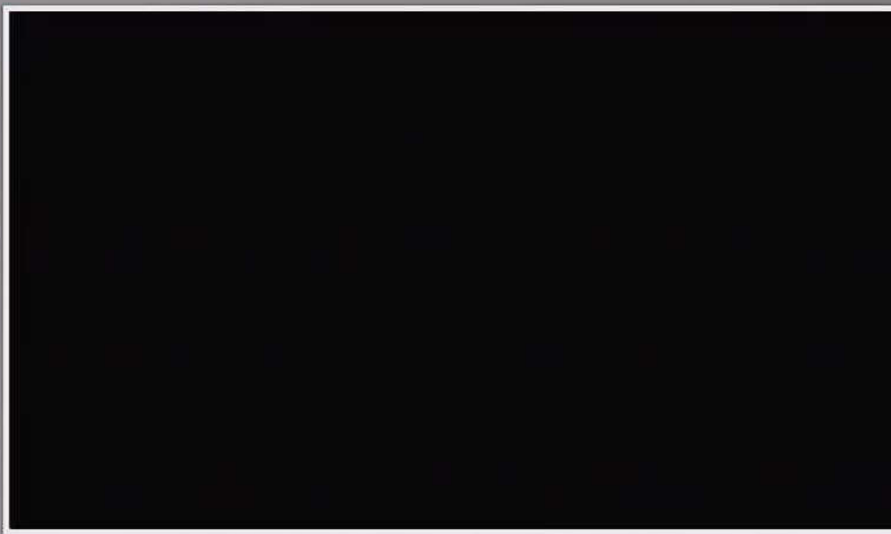
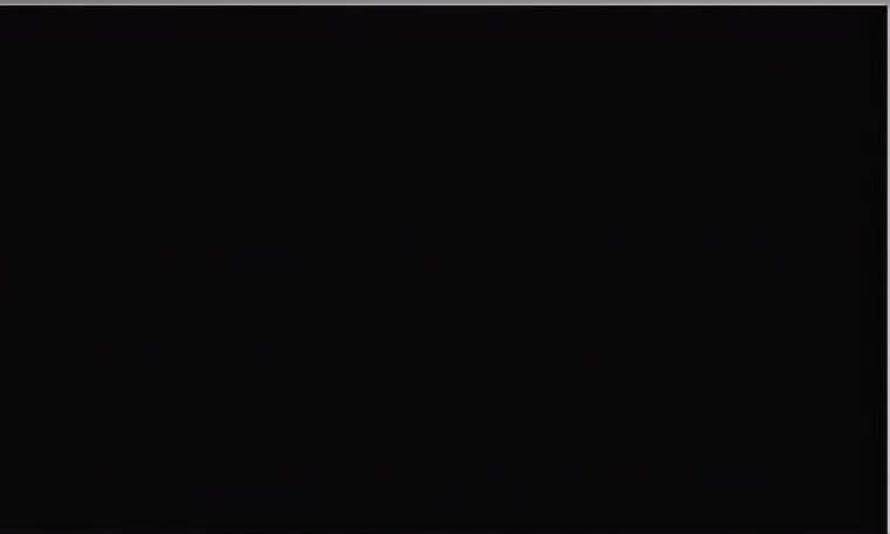
ALL DAY
ON
↵

RETURN

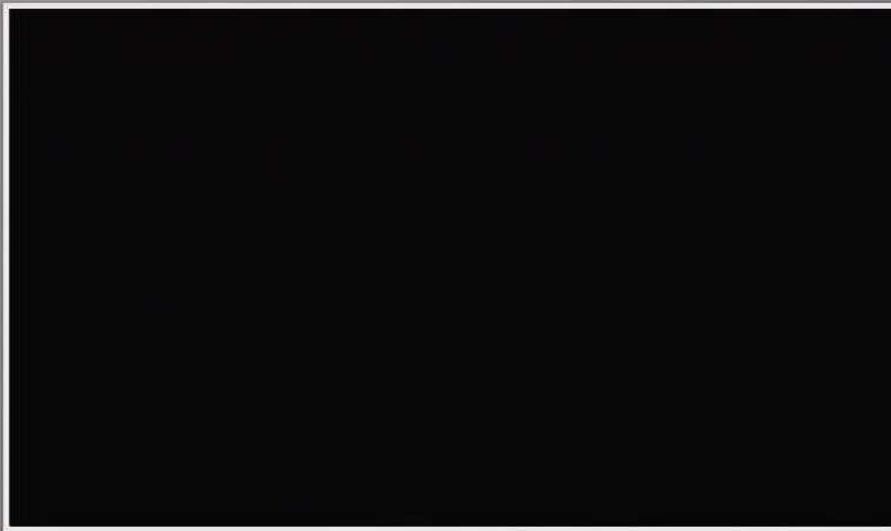


P O S





S I Z E



MANUALWB

- ▶ 1. BLUE |||||..... 2 4
2. RED |||||..... 2 4
3. RETURN RETURN

DN AUTO

▶ 1. IR ON
2. RETURN RETURN

2 D & 3 D N R

▶	1.	2 D N R	0 N
	2.	3 D N R	0 N ↙
	3.	R E T U R N	R E T U R N

3 D N R

▶	1.	S	M	A	R	T	N	R	0	F	F	
	2.	L	E	V	E	L					3	
	3.	S	T	A	R	T	A	G	C			3 2
	4.	E	N	D		A	G	C				1 0 0
	5.	R	E	T	U	R	N					R E T U R N

SMART NR

- ▶ 1. SENSITIVE 80
2. RETURN RETURN

SPECIAL

▶	1.	CAMTITLE	OFF
	2.	D-EFFECT	↓
	3.	MOTION	OFF
	4.	PRIVACY	OFF
	5.	DEFECT	↓
	6.	HEATCTRL	AUTO
	7.	RETURN	RETURN

D-EFFECT

▶

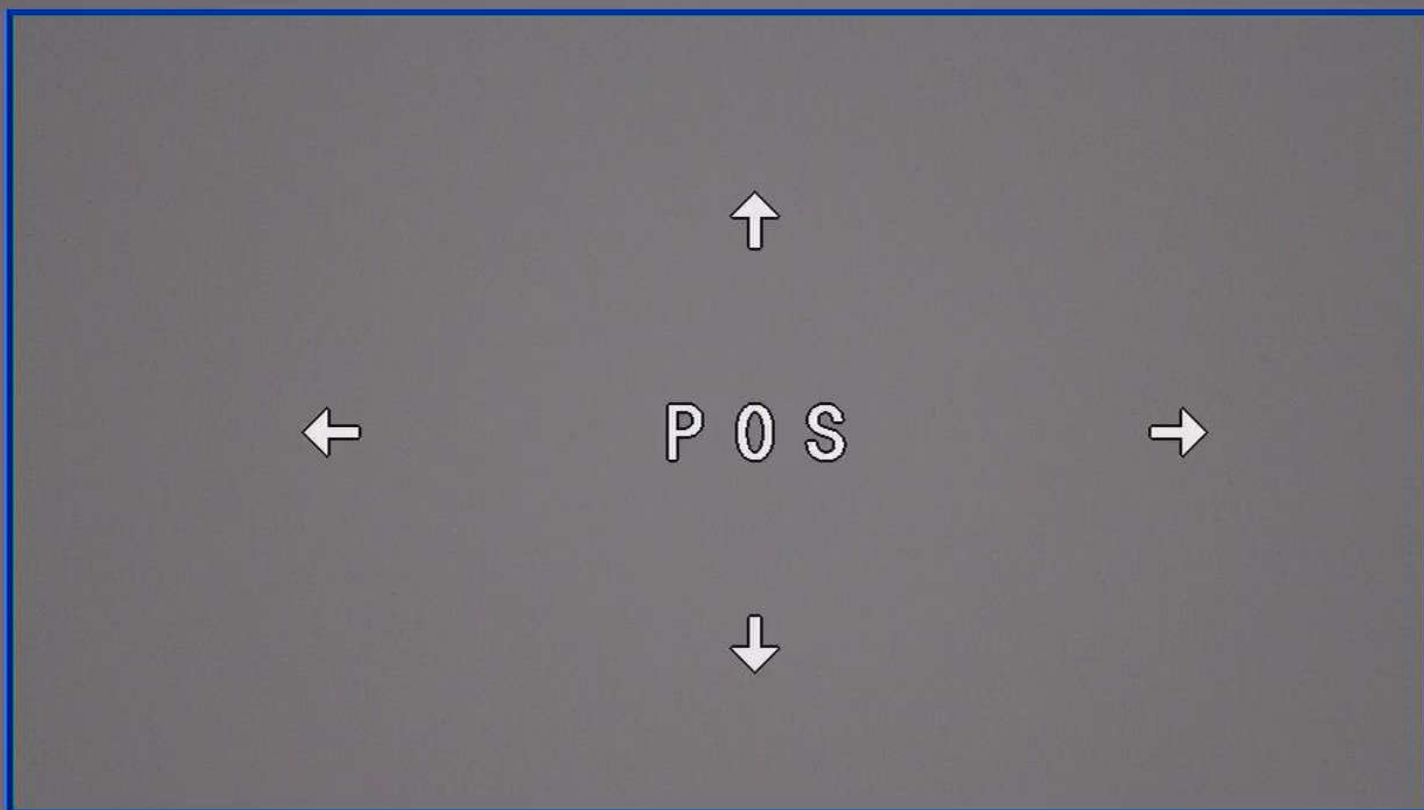
1.	F	R	E	E	Z	E				0	F	F				
2.	M	I	R	R	O	R				0	F	F				
3.	D	Z	O	O	M					0	F	F				
4.	S	M	A	R	T	D	Z	O	O	M	0	F	F			
5.	N	E	G	I	M	A	G	E			0	F	F			
6.	R	E	T	U	R	N					R	E	T	U	R	N

D Z O O M

- ▶ 1. D Z O O M × 2 . 0
- 2. D E F A U L T ↵
- 3. R E T U R N R E T U R N

SMARTDZOOM

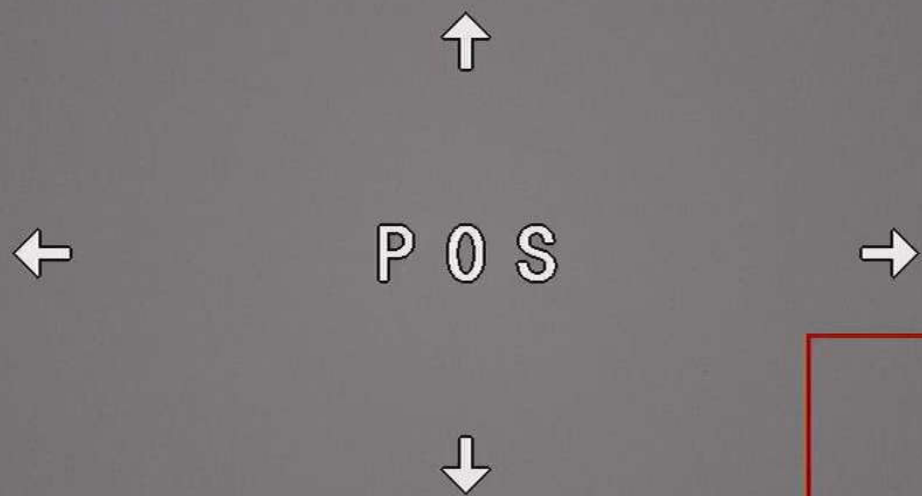
▶ 1. SELECT AREA 1
2. DISPLAY OFF
3. SENSITIVE 3 0
4. SMARTDZOOM × 2. 0
5. TIME 3
6. DEFAULT ↵
7. RETURN RETURN



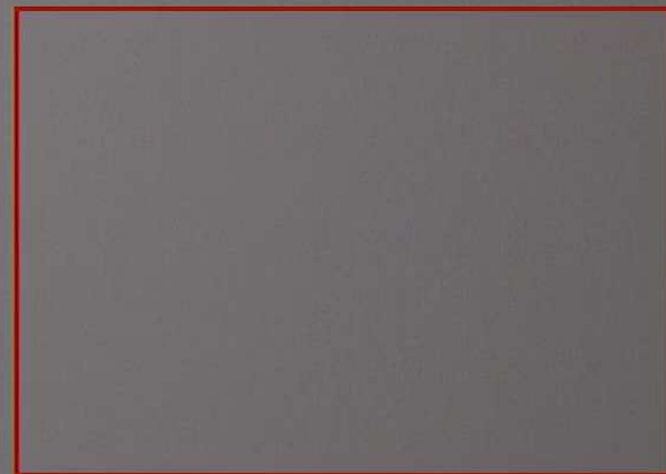
MOTION

- ▶ 1. SELECT AREA 4
2. DISPLAY ON ↵
3. SENSITIVE 3 0
4. MOTIONVIEW OFF
5. DEFAULT ↵
6. RETURN RETURN



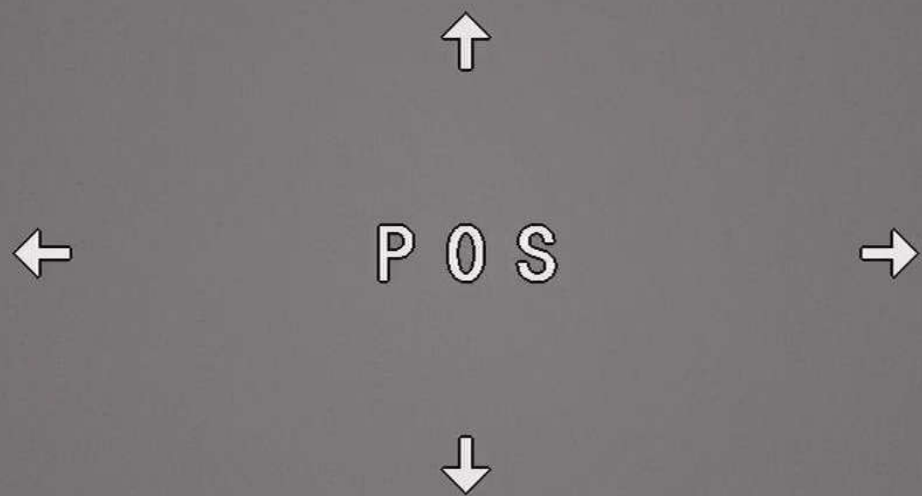


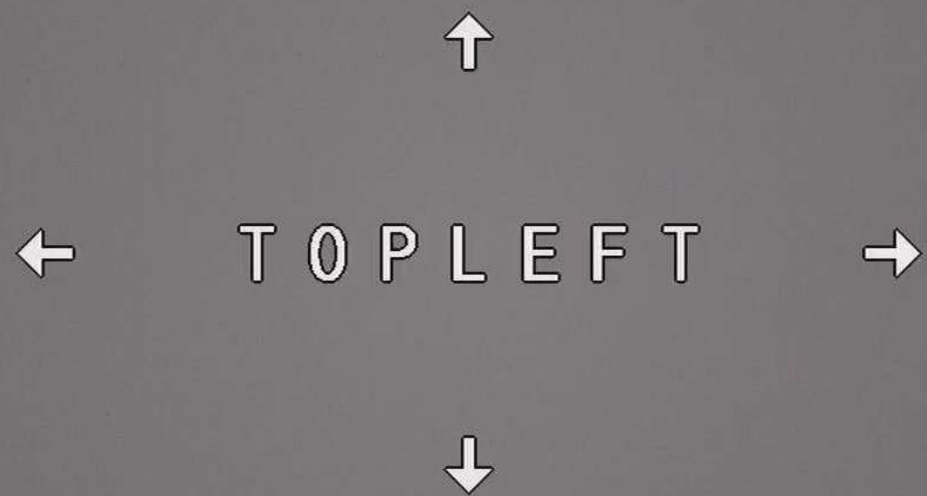
↑
← S I Z E →
↓



PR I V A C Y

▶	1.	S E L E C T	A R E A 1
	2.	D I S P L A Y	C O L O R ↵
	3.	C O L O R	0
	4.	T R A N S	3
	5.	D E F A U L T	↵
	6.	R E T U R N	R E T U R N





↑
← TOPRIGH →
↓

↑
← B O M L E F T →
↓

↑
← B O M R I G H →
↓

DEFECT

- ▶ 1. LIVEDPC ON ↵
2. STATICDPC OFF
3. RETURN RETURN

L I V E D P C

- ▶ 1. LEVEL
- 2. RETURN

||||||| ||||| 5 0
R E T U R N

STATIC DPC

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▶ 1. START
2. LEVEL
3. SENSUP
4. AGC
5. RETURN

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A D J U S T

- ▶ 1. S H A R P N E S S|..... 8
2. M O N I T O R L C D ↵
3. L S C O F F
4. R E T U R N R E T U R N

L C D

- ▶ 1. G A M M A
2. B L U E G A I N
3. R E D G A I N
4. R E T U R N

U S E R + Y
.....|..... 7 0
.....|..... 7 0
R E T U R N

CTR

- ▶ 1. BLACK LEVEL |.....- 3 0
2. BLUE GAIN |.....+ 3 0
3. RED GAIN |.....+ 3 0
4. RETURN RETURN